

Reimagining Rehabilitation, Play and Control through the Cosmo System



Cosmo

The reimagining of inclusive learning, therapy and play with the award-winning Cosmo training app and versatile switches.

You would be forgiven if you looked at the Cosmo and thought it was just a switch with lighting. It is so much more than that. It is a portal into a world of imagination that makes Learning, Exercise and Gaming interactive and fun for individuals and teams.

There are two ways to use Cosmo, as a complete inclusive activity centre or to pair it with a computer or device that can link with Bluetooth to use for your own applications and accessibility switch. Whether for navigating to your favourite films in Netflix to creating a fun set of controls for your favourite game.

The Cosmo switches/devices are completely customisable and can be adjusted for responsiveness, brightness, and colour. We love a bit of RGB in Adapt-IT....



The Cosmo System



Foster Inclusive Play



Boost Language Skills



Increase Attention Span



Encourage Physical Exercise



Support Cross-Curricular Learning



Fun, Intuitive and easy to use

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Rehabilitation



Exercise



Education



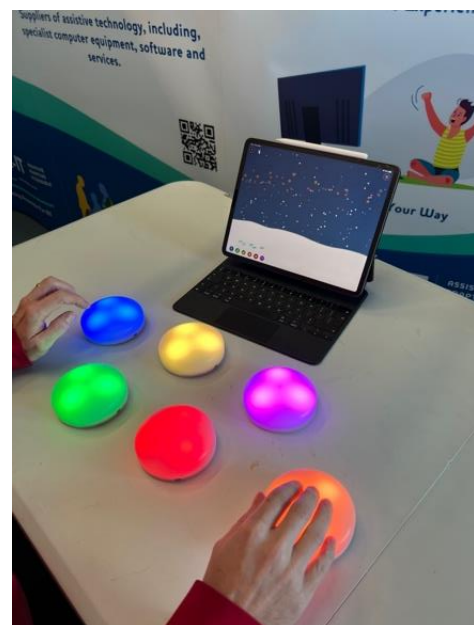
Memory



Music

The Cosmo is versatile, providing hours of fun that can be taken in bite size chunks. Whether in an educational setting, Occupational Therapy, Physiotherapy, or Dementia Clinic there are activities here for everyone.

Cosmo has 36 Games split between Basic and Premium which come at an additional cost. But both cover a wide range of skills.



Pressure and force

The pressure function of the switches allows for games to be played where different pressures need to be sustained to have an effect. An example is Cosmonaut where you must guide your character through a range of obstacles that are hanging above and below you. If you apply too much force, you will hit the ceiling and if you don't apply enough you will crash to the ground.

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Movement

Whac-a-mole is great game and because of the mobility of the wireless switches you can position them wherever you need them, whether that is on a wall to enable stretching and crouching or on a table to improve reflexes and exercise the upper body.



Memory

The ability to improve concentration and focus is made simple through Cosmo. The Copy Me activity gives you a sequence of button pushes to make through visual and audio prompts as well as the on-screen prompts.



Education and Teamwork

The ability to get people either working together or against each other can bring another dynamic and fun way to play games.



An example of this is the missing numbers game where you have three buttons, and you must click the missing number in a sequence. This is done by clicking on the representative button corresponding to the missing number on the screen a simple concept but amazing fun with the added competition of selecting the correct number before your teammate.

